

99089108261000

# Anzeige von unbrauchbar gemachten oder zerstörten erlaubnisbedürftigen Waffen Entgegennahme

Heruntergeladen am 28.07.2025

<https://fimportal.de/xzufi-services/S1000030002287388/S100003>

Modul	Sachverhalt
Leistungsschlüssel	99089108261000
Leistungsbezeichnung I	Anzeige von unbrauchbar gemachten oder zerstörten erlaubnisbedürftigen Waffen Entgegennahme
Leistungsbezeichnung II	Display weapon rendered unusable or destroyed
Typisierung	3a - Bundesaufsichtsverwaltung: Regelung, Land: Vollzug
Quellredaktion	Bremen
Freigabestatus Katalog	unbestimmter Freigabestatus
Freigabestatus Bibliothek	unbestimmter Freigabestatus
Begriffe im Kontext	Disabling weapons, Weapons deactivation, Deactivate weapons, Destruction Weapons, Display deactivation weapons, Destroy weapons, Display of destroyed weapons, Disable weapons, Display of deactivated weapons

Modul	Sachverhalt
<b>Leistungstyp</b>	
<b>Leistungsgruppierung</b>	
<b>Verrichtungskennung</b>	
<b>SDG-Informationsbereich</b>	
<b>Lagen Portalverbund</b>	Fischen und Jagen (1110200), Erlaubnisse und Genehmigungen (2010400)
<b>Einheitlicher Ansprechpartner</b>	
<b>Fachlich freigegeben am</b>	29.02.2024
<b>Fachlich freigegeben durch</b>	
<b>Handlungsgrundlage</b>	<a href="https://www.transparenz.bremen.de/metainformationen/kostenverordnung-fuer-die-innere-verwaltung-inkostv-vom-20-august-2002-190932?asl=bremen203_tpgesetz.c.55340.de&amp;template=20_gp_ifg_meta_detail_d">https://www.transparenz.bremen.de/metainformationen/kostenverordnung-fuer-die-innere-verwaltung-inkostv-vom-20-august-2002-190932?asl=bremen203_tpgesetz.c.55340.de&amp;template=20_gp_ifg_meta_detail_d</a> <a href="https://www.gesetze-im-internet.de/waffg_2002/_37.html">https://www.gesetze-im-internet.de/waffg_2002/_37.html</a> <a href="https://www.gesetze-im-internet.de/waffg_2002/anlage_1.html">https://www.gesetze-im-internet.de/waffg_2002/anlage_1.html</a> <a href="https://www.gesetze-im-internet.de/awaffv/_25a.html">https://www.gesetze-im-internet.de/awaffv/_25a.html</a>
<b>Teaser</b>	If you have had your weapons rendered unusable or destroyed, you must report this within 2 weeks.
<b>Volltext</b>	<p>Weapons or their essential parts are rendered permanently inoperable if the firing capability or function cannot be restored with commonly used tools and the technical specifications of the EU deactivation implementing regulation (Commission Implementing Regulation (EU) 2015/2403 of 15.12.2015 laying down common guidelines on deactivation standards and techniques to ensure that firearms are rendered irreversibly inoperable upon deactivation (OJ L 333, 19.12.2015, p. 62), as last amended by Implementing Regulation (EU) 2018/337 (OJ L 65, 8.3.2018, p. 1)).</p> <p>If deactivation has not been carried out in accordance with the EU Deactivation Implementing Regulation, the same provisions continue to apply to these weapons as</p>

## Modul

### Sachverhalt

to weapons requiring a permit that are in working order.

The deactivation is usually carried out by a gunsmith/gun manufacturer. The competent certification office issues a deactivation certificate as proof that the weapon has been deactivated in accordance with the provisions of the EU Deactivation Implementation Regulation. You must keep the deactivation certificate together with the deactivated firearms or take it with you when transporting such firearms. If you lose the deactivation certificate, you must report this immediately to the competent weapons authority.

A weapon has been destroyed if its technical functionality has been permanently removed and its physical existence no longer exists (for example by shredding or melting down the weapon).

If you have reported the rendering unusable or destruction and submitted the necessary evidence, the competent weapons authority will remove this weapon from your permit documents (e.g. weapons ownership card, weapons license, European firearms pass).

## Erforderliche Unterlagen

- Identity card or passport (copy)
- Permit certificates (e.g. gun ownership card, European firearms pass) in which the weapons are registered (if available).
- Deactivation certificate (officially certified copy) or proof of the destruction of the weapon (e.g. presentation of the destroyed weapon or detailed photographic documentation of the destruction process).
- Power of attorney/proof of activity/other proof if the notifying party is not the permit holder For example, insolvency/forced administrator, officially appointed guardian, holder (in the event of the death of the permit holder)

## Voraussetzungen

You must have a deactivation certificate or proof that the weapon has been destroyed.

## Kosten

The fees may vary and depend on various factors.

<b>Modul</b>	<b>Sachverhalt</b>
	Further information on fees can be found in the Internal Administration Costs Ordinance. You will find the link under "Legal bases" - "Cost Ordinance for Internal Administration (InKostV)".
<b>Verfahrensablauf</b>	<p>You must report the deactivation or destruction of the weapon requiring a permit together with the necessary documents to the responsible weapons authority.</p> <p>Application in paper form</p> <ul style="list-style-type: none"> <li>• You can request a printout of the application form by e-mail at <a href="mailto:waffenundjagd@ordnungsamt.bremen.de">waffenundjagd@ordnungsamt.bremen.de</a> or you can obtain a paper copy on site from the competent authority.</li> <li>• Fill out the application form.</li> <li>• Attach a copy of the required documents to the application.</li> <li>• Send everything by post or hand in the documents on site after making an appointment. The completed application should be handed in to the responsible office.</li> <li>• You will receive the decision by post.</li> </ul>
<b>Bearbeitungsdauer</b>	4 to 8 weeks.
<b>Frist</b>	2 Woche(n) Application deadline.
<b>weiterführende Informationen</b>	
<b>Hinweise</b>	
<b>Rechtsbehelf</b>	
<b>Kurztext</b>	
<b>Ansprechpunkt</b>	
<b>Zuständige Stelle</b>	
<b>Formulare</b>	
<b>Ursprungsportal</b>	Serviceportal der Freien Hansestadt Bremen, Service portal of the Free Hanseatic City of Bremen